



Prolog lecture 5

Go to:

<http://etc.ch/kG4y>

Or scan the  
barcode

# Today's discussion

Videos

Cut

Negation

Databases

Q: Why do the question numbers in the 'all exercises in a single PDF' jump by two each lecture? (Sorry, I know this question is useless but it's been bugging me).

A: Oops. Thanks for the report. I'll fix it (next year so as not to confuse things)

Q: is gnd() special in prolog or is it just a frequently used naming convention?

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A: swipl has ground(X) which is true if X is a ground term. gnd() is just a compound term. Don't use ground(X) in the exam...

Q: All the methods taught so far (like generate and test) don't seem too efficient computationally. In the exam should we think of more complex logic to do so?

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A: If the exam question is interested in efficiency it will say so...past questions have not asked this. You make generate and test more efficient by generating better!

Q: With drawing out the execution traces - it's pretty difficult to understand them if you look back at them. How can we convey it in an exam?

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A: I can't remember an exam question where I asked for a search tree to be drawn out. Instead a question might ask for what happens: e.g. what results do you get

y2011p3q8: what happens if you ask  $c(A,B)$ ?

$a(1).$

$a(a).$

$b(3).$

$b(a).$

$c(A,B) :- b(B), !, a(A).$

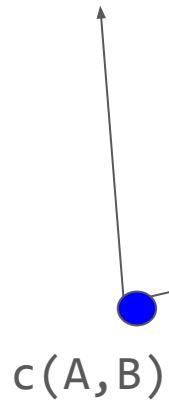
$c(X,_) :- a(X), b(X).$

c(A,B)

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a(1). a(a). b(3). b(a).  
c(A,B) :- b(B), !, a(A).  
c(X,_) :- a(X), b(X).
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$c(A, B) :- b(B), !, a(A).$

$c(A, B)$

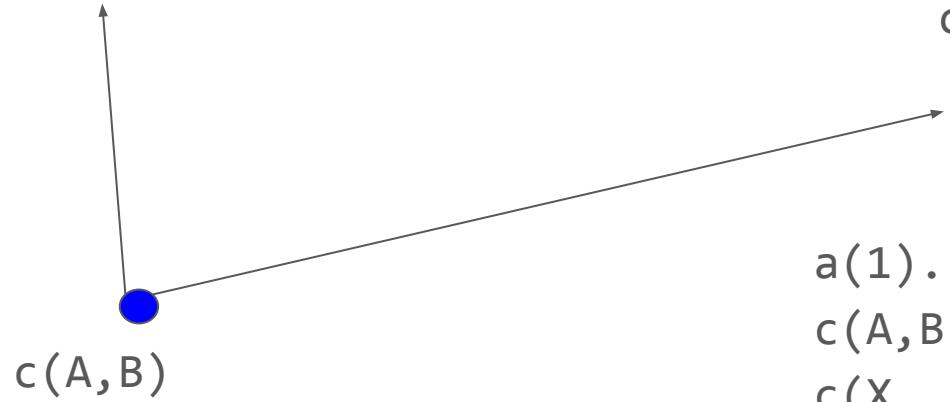


$c(X, \_) :- a(X), b(X).$

$a(1).$   $a(a).$   $b(3).$   $b(a).$   
 $c(A, B) :- b(B), !, a(A).$   
 $c(X, \_) :- a(X), b(X).$

$c(A1, B1) :- b(B1), !, a(A1).$

$c(X1, _) :- a(X1), b(X1).$



$a(1).$   $a(a).$   $b(3).$   $b(a).$   
 $c(A, B) :- b(B), !, a(A).$   
 $c(X, _) :- a(X), b(X).$

$c(A, B) :- b(B), !, a(A).$

$c(A, B)$

$c(X1, \_) :- a(X1), b(X1).$

$a(1). a(a). b(3). b(a).$   
 $c(A, B) :- b(B), !, a(A).$   
 $c(X, \_) :- a(X), b(X).$

$b(3).$

$b(a).$

$a(1).$

$a(a).$

$c(A, B) :- b(B), !, a(A).$

$c(X1, \_) :- a(X1), b(X1).$

$c(A, B)$

$a(1). a(a). b(3). b(a).$

$c(A, B) :- b(B), !, a(A).$

$c(X, \_) :- a(X), b(X).$

$b(3).$

$b(a).$

$a(1).$

$a(a).$

$c(A, 3) :- b(3), !, a(A).$

$c(X1, \_) :- a(X1), b(X1).$

$c(A, 3)$

$a(1). a(a). b(3). b(a).$   
 $c(A, B) :- b(B), !, a(A).$   
 $c(X, \_) :- a(X), b(X).$

$b(3).$

$b(a).$

$a(1).$

$a(a).$

$c(A, 3) :- b(3), !, a(A).$

$c(X1, \_) :- a(X1), b(X1).$

$c(A, 3)$

$a(1). a(a). b(3). b(a).$   
 $c(A, B) :- b(B), !, a(A).$   
 $c(X, \_) :- a(X), b(X).$



$b(3).$

$b(a).$

$a(1).$

$c(A, 3) :- b(3), !, a(A).$

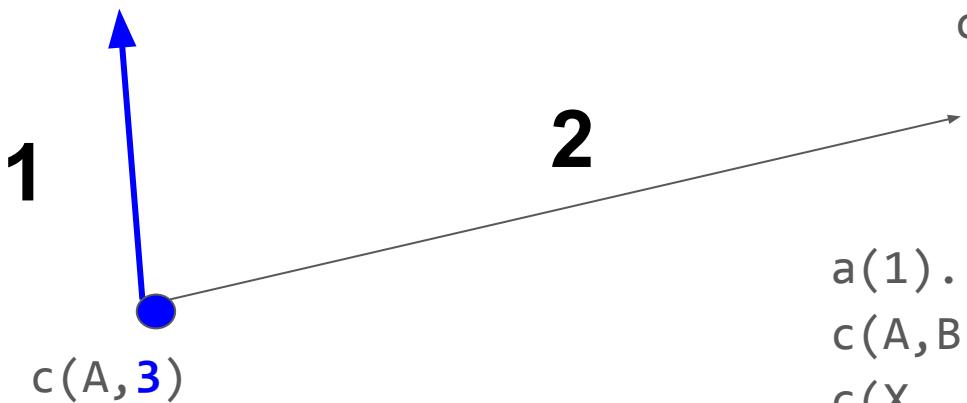
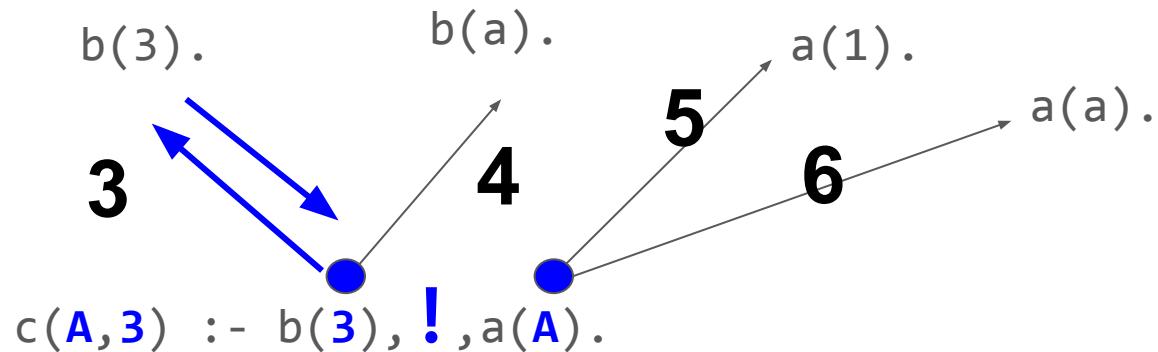
$a(a).$



$c(X1, _) :- a(X1), b(X1).$

$c(A, 3)$

$a(1).$   $a(a).$   $b(3).$   $b(a).$   
 $c(A, B) :- b(B), !, a(A).$   
 $c(X, _) :- a(X), b(X).$



Which of these edges are removed by crossing the cut?

a(1). a(a). b(3). b(a).  
c(A,B) :- b(B), !, a(A).  
c(X,\_) :- a(X), b(X).

$b(3).$

$c(A, 3) :- b(3), !, a(A).$

$a(1).$

$a(a).$

$c(A, 3)$

$a(1). \quad a(a). \quad b(3). \quad b(a).$   
 $c(A, B) :- b(B), !, a(A).$   
 $c(X, _) :- a(X), b(X).$

$b(3).$

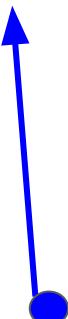
$c(1,3) :- b(3), !, a(1).$

$a(1).$

$a(a).$

$c(1,3)$

$a(1). \quad a(a). \quad b(3). \quad b(a).$   
 $c(A,B) :- b(B), !, a(A).$   
 $c(X,_) :- a(X), b(X).$



$b(3).$

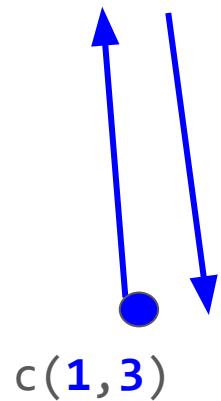
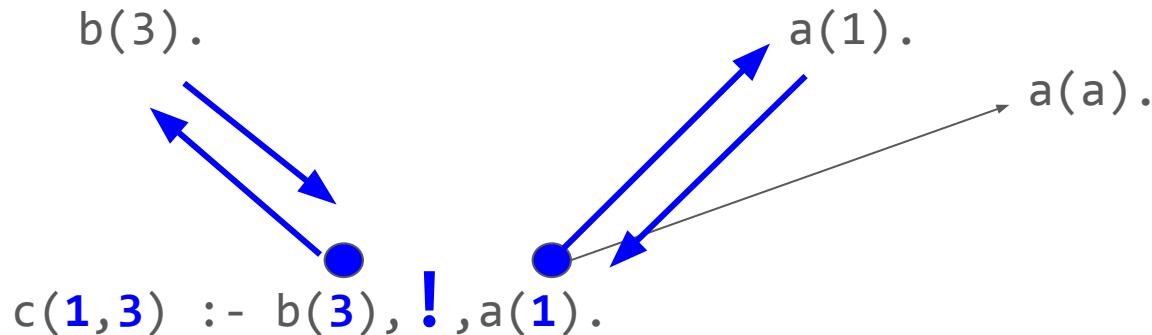
$c(1,3) :- b(3), !, a(1).$

$a(1).$

$a(a).$

$c(1,3)$

$a(1). \quad a(a). \quad b(3). \quad b(a).$   
 $c(A,B) :- b(B), !, a(A).$   
 $c(X,_) :- a(X), b(X).$



What happens if we backtrack now?

a(1). a(a). b(3). b(a).  
 $c(A,B) :- b(B), !, a(A).$   
 $c(X,_) :- a(X), b(X).$

# Challenge: everything

a(ham).  
a(eggs).  
a(cheese).  
a(bread).

Vote when  
finished or stuck

Write a predicate `everything(A)` which succeeds if A is a list containing all X such that `a(X)` is true.

# Implement not(X)

Vote when done

<http://etc.ch/8WDC>



# Next time

Videos

Countdown

Graph search

Ask questions at [www.slido.com](http://www.slido.com) with event code E508